



HATBORO HOUSE LEAGUE RULES

1. All league games are 40 minutes long, running time. The clock does not stop for any reason. There is no halftime.
2. Divisions K thru 4 will play with seven (7) field players and a goalie. Divisions 5-8 will play with six (6) field players. Coed HS will play five field players and a goalie. The goalie should wear a unique color.
3. Substitutions are to be made on the fly. The game is not to be delayed while substitutions are made. The player entering the field must wait until the other player is heading off the field. Goalie changes are to be made on the fly. Players **MUST** use the doors; they may **NOT** jump over the boards.

COACHES: ALL PLAYERS ARE TO GET EQUAL PLAYING TIME!!!!

4. All coaching is to be done from the player box. Coaches for the youngest division K/1 may assist on the field only for the first game.
5. Everything is **DIRECT**
6. No scores will be kept for Division's K-2. There are no standings, no team records, no championships, etc. **The emphasis is on having fun.**
7. There are no **SLIDE TACKLES!!!! BOARDING AN OPPONENT** (pushing a player into the boards) and **TACKLES FROM BEHIND** are also illegal. If a player continues to abuse these rules, the referee will remove the player from the game for a minimum of five minutes. In addition hands cannot be placed on the walls to gain leverage.
8. There is no sliding at all, no playing the ball from the ground (except GK in the box). Rule of thumb for a slide is if the knee touches the ground when contact is made.
9. If the ball goes behind the bench and comes back on the field play continues. Play is only stopped if the ball touches someone on the bench.
10. Goalies may not punt, drop kick or throw the ball over the midfield. Please note GK may roll the ball or bounce it twice before kicking it over the midfield. Violations will result in a direct free kick from midfield. The goalie may put the ball down on the floor and play the ball as a field player into the opposing team's penalty area. To do this, the ball must be the floor (not bouncing). Please note that the ball is considered to be in play and an opponent may block the goalie's kick. Restart is at midfield
11. A goalie may not play a ball with his / her hands if he receives an **intentional** pass from a teammate's feet. The goalie may receive a pass with his hands from a teammate that is played with anything other than his feet. Violation of these rules is a direct kick from the nearest point outside the penalty area.
12. Fouls within the last minute: The referee has the discretion to stop the clock or add a few seconds if a tactical foul is made within the last minute of play/or distance is not given to allow a restart.
13. If a team is losing by five or more goals, the team may put an extra player on the field. If the deficit is reduced, the team returns to the usual number of players.